THE RULES

These are to be read out by the host to the whole group at the beginning of the party:

Welcome to the Mentor game. Who do you want to become? We are going to be using the "famous people" and "fictional characters" in this kit as mentors for self-development. There is no need to hurry through this. You might like to speak with an accent if appropriate. Act it out to the fullest. This is your chance to be dramatic!

[For small parties:]

I will introduce you to each of the characters shortly. We are each playing a different famous person or fictional character. You will each be given a copy of the handout regarding each of the characters. There is a blank crossword puzzle on the front. There is an overall quality for each character. There is a crossword puzzle item for each character. You can write the answers in the crossword puzzle on the front page.

There is an exercise for each character. This will help us to get our blood flowing and thus think better when we answer the questions. Have fun with it.

There are three questions for each character which we will all answer. The person playing the character will read the questions out for that character to the whole group. We can write our answers on the blank lines provided below each question. Your answers are yours to keep and they are not going to be used for anything. But if you would like, you can share some insights you have had after we finish each character.

Only read your lines as required and please don't read the pages ahead of time. At the end of the party, you will be asked for the solutions to the crossword puzzle.

Optional: There is a prize for the people who solve the crossword puzzle.

[For parties using multiple character sets where everyone is playing different characters:] We are each playing a different famous person or fictional character.

[For larger parties where there is more than one person playing the same character:]

There may be more than one person playing the same famous person or fictional character as you. But you have still been given a different question to ask so you can still mingle with them. If you work out the puzzle item for your character mentor, write it on the crossword puzzle before they do.

[For larger parties:]

I won't introduce you to everyone as that would take too much time, but feel free to introduce your character to whoever you meet. The descriptions of all the character mentors are on that table over there (point to it).

There is a crossword puzzle for each character set. You can write the answers to on the crossword puzzle at the front. All of the crossword puzzles are on that table over there (point to it). Only do the item for your character mentor. We will check the crossword puzzles for correctness at the end of the game. You will each have been given an "exercise" instruction slip. Do the exercise with the next person you meet or do their exercise. This will help you both to get your blood flowing and thus think better when answering the questions. Have fun with it.

You will each have been given a question (or two or three questions). It says to "write down" your answer on the lines below. You can do that if you want before you start mingling. When you mingle and meet someone new, take turns asking a question and have a discussion about it. Only ask each person you meet one question even if you have a few on your page. Vary which questions you ask if you have more than one. Take some time to think before you answer each question if you would like. It is up to you whether you reveal anything personal in answering the questions. After you have both discussed each of your respective questions and the answers to them, you can move on and meet someone else.

FOR ALL TYPES OF PARTIES: Optional: There is a prize for the person who portrays their character the best.